Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 005793 POO1 Effective October 1, 2001 **CLAIMS AS FILED - PART I OTHER THAN** SMALL ENTITY (Column 1) (Column 2) TYPE OR SMALL ENTITY **TOTAL CLAIMS** FEE RATE FEE RATE 36 OR BASIC FEE 740.00 BASIC FEE 370.00 NUMBER EXTRA NUMBER FILED **FOR** TOTAL CHARGEABLE CLAIMS 3 6 minus 20= X\$18= X\$ 9= OR 2 √minus 3 = INDEPENDENT CLAIMS X84= X42= OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR * If th difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **OTHER THAN CLAIMS AS AMENDED - PART II SMALL ENTITY** SMALL ENTITY OR (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-NUMBER **PRESENT** REMAINING TIONAL RATE TIONAL RATE **AMENDMENT PREVIOUSLY AFTER EXTRA** FEE FEE PAID FOR AMENDMENT Minus X\$18=X\$ 9= Total ** OR Minus Independent *** X84= X42 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER REMAINING PRESENT RATE TIONAL TIONAL RATE AMENDMENT **PREVIOUSLY EXTRA AFTER FEE** FEE PAID FOR **AMENDMENT** X\$18= **Total** Minus X\$ 9= OR Minus Independent X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT: FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT REMAINING TIONAL RATE TIONAL RATE **PREVIOUSLY** AMENDMENT **AFTER EXTRA** PAID FOR **FEE** FEE **AMENDMENT** Minus X\$18= Total X\$ 9= OR = Minus Independent X84= X42 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR * If the entry in column 1 is less than the entry in column 2, writ "0" in column 3. TOTAL

OR

ADDIT, FEE

TOTAL

ADDIT. FEE

The "Highest Number Previously Paid For" (Total or Ind pendent) is the highest number found in the appropriate box in column 1.

** If th "High st Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

***If th "Highest Number Pr viously Paid For" IN THIS SPACE is less than 3, enter "3."